











FACULTY OF SCIENCE

COURSE STRUCTURE

(Choice Based Credit System)

MASTER OF SCIENCE (INFORMATION TECHNOLOGY)

Aegis: Charutar Vidya Mandal (Estd.1945)

Effective from Academic Year: 2024-25



Programme Structure Summary

SEMESTER 1													
			Те	achin	g Sch	eme	INT(T)	EXT(T)	INT(P)	EXT(P)	Grand Total		
Course Group	Course Name	Cr	Т	P	Tu	Cont. Hrs	Max./ Passing	Max./ Passing	Max./ Passing	Max./ Passing	Max./ Passing		
	Java – Beginner to Professional	4	4	ı	ı	4	50/20	50/20	-	-	100/40		
	Python – Beginner to Professional	4	4	1	-	4	50/20	50/20	-	-	100/40		
	Computer Network	4	4	-	-	4	50/20	50/20	-	-	100/40		
Core	Practical based on Java – Beginner to Professional	3	-	6	-	6	-	-	50/20	50/20	100/40		
	Practical based on Python – Beginner to Professional	3	ı	6	1	6	1	-	50/20	50/20	100/40		
	Web Programming Concepts – Beginner to Professional	4	4	ı	1	4	50/20	50/20	-	-	100/40		
Elective (Any One)	Practical based on Web Programming Concepts – Beginner to Professional	3	ı	6	ı	6	,	-	50/20	50/20	100/40		
	R Programming	4	4	-	1	4	50/20	50/20	-	-	100/40		
	Practical based on R Programming	3	-	6	-	6	-	-	50/20	50/20	100/40		

SEMESTER 2													
			Те	achin	g Sch	eme	INT(T)	EXT(T) Max./ Passing	INT(P) Max./ Passing	EXT(P) Max./ Passing	Grand Total		
Course Group	Course Name	Cr	Т	P	Tu	Cont. Hrs	Max./ Passing				Max./ Passing		
	Databases – Beginner to Professional	4	4	-	-	4	50/20	50/20	-	-	100/40		
	.NET Core Framework	4	4	-	-	4	50/20	50/20	-	-	100/40		
Core	Data Mining Techniques & Artificial intelligence	4	4	-	-	4	50/20	50/20	-	-	100/40		
	Practical based on Databases – Beginner to Professional	3	-	6	-	6	-	-	50/20	50/20	100/40		
	Practical based on .NET Core Framework	3	ı	6	1	6	ı	-	50/20	50/20	100/40		
	Python Framework	4	4	-	-	4	50/20	50/20	-	-	100/40		
Elective (Any One)	Practical based on Python Framework	3	ı	6	1	6	-	-	50/20	50/20	100/40		
	Internet of Things (IoT)	4	4	-	-	4	50/20	50/20	-	-	100/40		
	Practical based on Internet of Things (IoT)	3	i	6	1	6	-	-	50/20	50/20	100/40		



SEMESTER 3													
Course Group	Course Name	Cr	Te T	achin P	g Sch Tu	eme Cont. Hrs	INT(T) Max./ Passing	EXT(T) Max./ Passing	INT(P) Max./ Passing	EXT(P) Max./ Passing	Grand Total Max./ Passing		
Core Courses	Mobile Application Development	4	4	-	-	4	50/20	50/20	-	-	100/40		
	Advanced Data Structure	4	4	-	-	4	50/20	50/20	-	-	100/40		
	Practical Based on Mobile Application Development	3	-	6	-	6	-	-	50/20	50/20	100/40		
	Practical Based on Advanced Data Structure	3	-	6	-	6	-	-	50/20	50/20	100/40		
	Data Science using Machine Learning	4	4	-	-	4	50/20	50/20	-	-	100/40		
	Practical Based on Data Science using Machine Learning	3	i	6	-	6	-	-	50/20	50/20	100/40		
Elective Courses – I	R Programming	4	4	-	-	4	50/20	50/20	-	-	100/40		
(Any Two)	Practical Based on R Programming	3	-	6	-	6	-	-	50/20	50/20	100/40		
	Digital Image Processing	4	4	-	-	4 50/20 50/20	-	100/40					
	Practical Based on Digital Image Processing	3	-	6	-	6	-	-	50/20	50/20	100/40		
	Cloud Computing	4	4	-	-	4	50/20	50/20	-	-	100/40		
Elective	Natural Language Processing	4	4	-	-	4	50/20	50/20	-	-	100/40		
Courses- II (Any One)	Cyber Security	4	4	-	-	4	50/20	50/20	-	-	100/40		
	Big Data Analytics	4	4	-	-	4	50/20	50/20	-	-	100/40		

T = Theory, P = Practical, Tu = Tutorial

Note: Sessions of Bridge Course will be conducted if required. Bridge Course does not have any credit and no weightage in Result Score Card.

SEMESTER 4															
Course Group	Course Name	Cr	Teaching Scheme				/Eva	ssment luation 'ype	External Exam Duration (Hrs.)		INT(T) Max./	EXT(T) Max./	INT(P) Max./	EXT(P) Max./	Grand Total Max./
			Т	P	Tu	Cont. Hrs	Т	P	Т	P	Passing I	1 assing	Passing	Passing	Passing
Core Courses	Project Work	25	-	-	-	-	-	-	-	-	-	-	350/140	350/140	700/ 280

T = Theory, P = Practical, Tu = Tutorial



Master of Science (Information Technology)

PROGRAM OUTCOMES (POs)

1. Advanced IT Knowledge:

Apply comprehensive knowledge of information technology theories, principles, and emerging trends to solve complex computing problems in various domains.

2. Problem Solving and Critical Thinking:

Analyze, design, and develop effective and efficient solutions for real-world problems using appropriate IT tools and methodologies.

3. Research and Innovation:

Conduct independent research and contribute to innovation in IT by applying scientific inquiry, data analysis, and critical evaluation of current technologies.

4. Technical Proficiency:

Demonstrate expertise in programming, software/web/mobile application development, data mining and artificial intelligence, machine learning, natural language processing, cloud computing, and other specialized areas of IT.

5. Lifelong Learning and Adaptability:

Recognize the need for continuous learning and demonstrate the ability to adapt to emerging tools, technologies, and industry practices and pursue research in IT area.

6. Project Management and Teamwork:

Get industrial exposure through the 4.5 months Industrial Internship in IT industry and can manage IT projects effectively by planning, executing, and leading interdisciplinary teams while adhering to time, cost, and quality constraints.

7. Communication and Documentation:

Communicate effectively through technical project reports, presentations, and documentation with diverse audiences, including stakeholders, clients, and peers.

8. Lifelong Learning and Career Development

Engage in independent learning and professional development to adapt to evolving IT trends, tools, and challenges in a dynamic global environment and make them employable according to current demand of IT Industry.

PROGRAM SPECIFIC OUTCOMES (PSOs)

1. Specialized IT Solution Development

Students will be able to design, develop, and deploy advanced IT solutions in specialized domains such as software development, web/mobile application development, data science/data analytics, machine learning, cloud computing, cyber security, data mining and artificial intelligence using current tools and technologies.

Applied Research and Innovation in IT
 Students will be capable of conducting applied research and innovation in the field of Information
 Technology, contributing to the development of new methodologies, systems, or products that address real-world challenges in industry or academia.